

## SIP SERVER SDK v8.0

SIP PHONE CALL FLOW VERSION 8.0.2.4

## SIP PHONE CALL FLOW

SIP client-A register to VaxVoIP successfully.

SIP client-B register to VaxVoIP successfully.

SIP client-A sends a call request to VaxVoIP.

Event: OnCallSessionCreated()

Event: OnIncomingCall()

**Method:** AcceptCallSession()

Event: OnCallSessionConnecting()

On SIP client-B side incoming call appears.

SIP client-B accepts the incoming call.

Call-Session established between SIP client-A and SIP client-B.

Event: OnCallSessionConnected()

Audio streaming starts between SIP client-A and SIP client-B.

SIP client-A disconnects the Call.

Event: OnCallSessionHangUp()

ChannelId = Channel-ZERO (if client-A hangs up) ChannelId = Channel-ONE (if client-B hangs up)

**Event:** OnCallSessionClosed()